

## Episode 30 Back Into Minotaur Hill

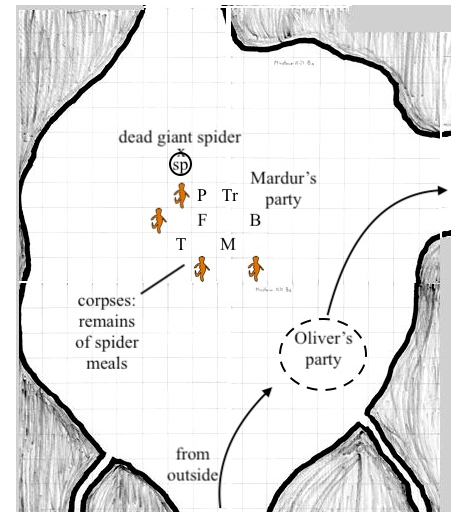
**Thursday, May 18<sup>th</sup>, weather calm and clear** Party in Strabis, at The Simple Maze Tavern

1. Oliver and others of the party were in Strabis to look for a woman Lilith thought to have entered Minotaur Hill with three others and not seen again, about a month ago. The party included Oliver, Veylann, Doil, Slippa, Belfor, Felicity, and recently joined sorcerer Atreyus. An initial trip into the caves of Minotaur Hill found nothing of the missing girl.

When the party came to breakfast in the morning, the other party of six adventurers led by the wizard Mardur had already gotten up early and departed. When Elsapheth and Felicity had awakened in the women's bunkroom, the girl Ptomain of the other party was gone already. (She was the only one of the other party having a room with Oliver's party members.) Those six had been found in the wandering passages of Minotaur Hill looking for an exit the previous day, and Oliver's party had led them out.

2. After breakfast, Oliver and the rest of the party walked over to the entrance to Minotaur Hill's caves. They could see further in a light – it was moving around. It was a lantern, and as the party came into the large cavern, there was Mardur and the other five of his party. Nearby was the body of a giant spider they had killed, as well as four corpses, bodies of meals that the spider had enjoyed. Also the “zombie” that the spider had dangled as bait to entice someone underneath to be attacked. Mardur explained that when they had set the webs at the top of the cavern alight, the spider was forced into the open and killed. The fire had burned up most of the webbing overhead, and these four sets of remains, wrapped in smoldering webbing, had fallen to the floor.

Mardur said, further, “This one seems to be what's left of a young woman. Those two were orcs or half orcs. Nothing of value. That fourth one was an orc wearing chain armor. Had a few Sovereigns on him. This girl had a sheathed dagger. We are going to take these remains and see if someone in town can identify who she was. Probably not Lilith, but, maybe we will find out.”



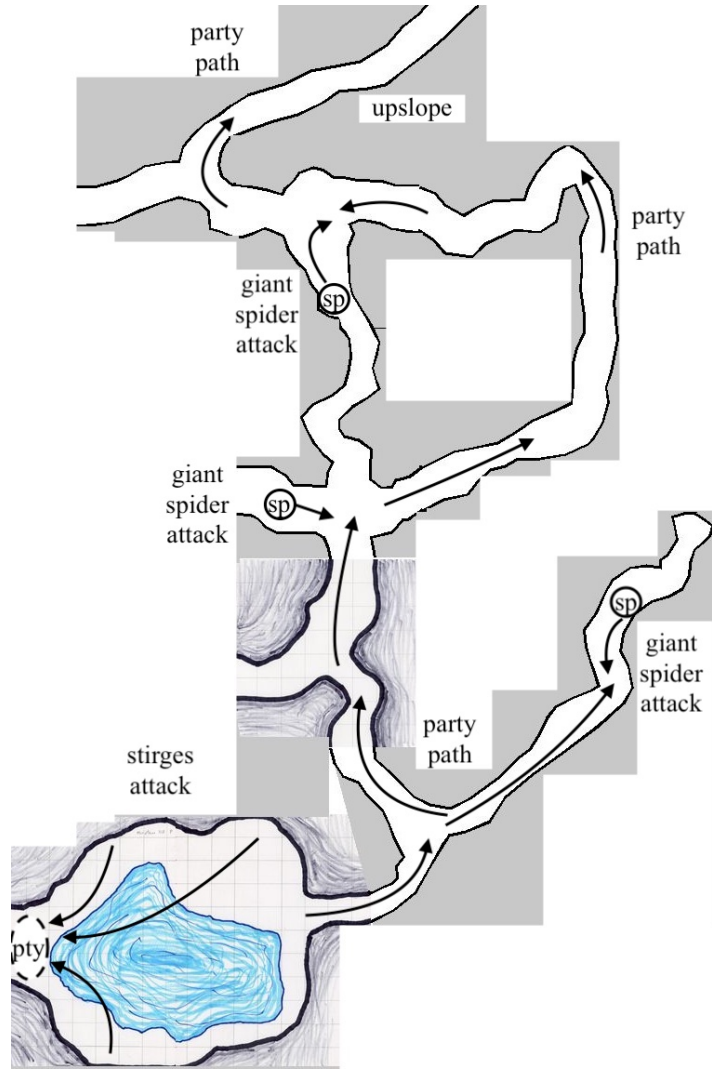
3. Oliver's party moved on to the east, down to the pool cavern where, again, stirges were encountered. This time there were only nine of them, and they were killed as fast as they came. Three reached Veylann and Atreyus but none managed to bite, and the stirges were all soon killed, as well as two giant crickets that were hopping about frantically as the battle was fought.

After that, the party ventured into the maze of passageways through the east exit of the cavern. They took an alternate route to explore more of the passageways, led by “Dancing Lights” provided by Atreyus as he, Doil and Oliver took the lead, Veylann and the others following. Taking the first right turn, the party found a giant spider which was

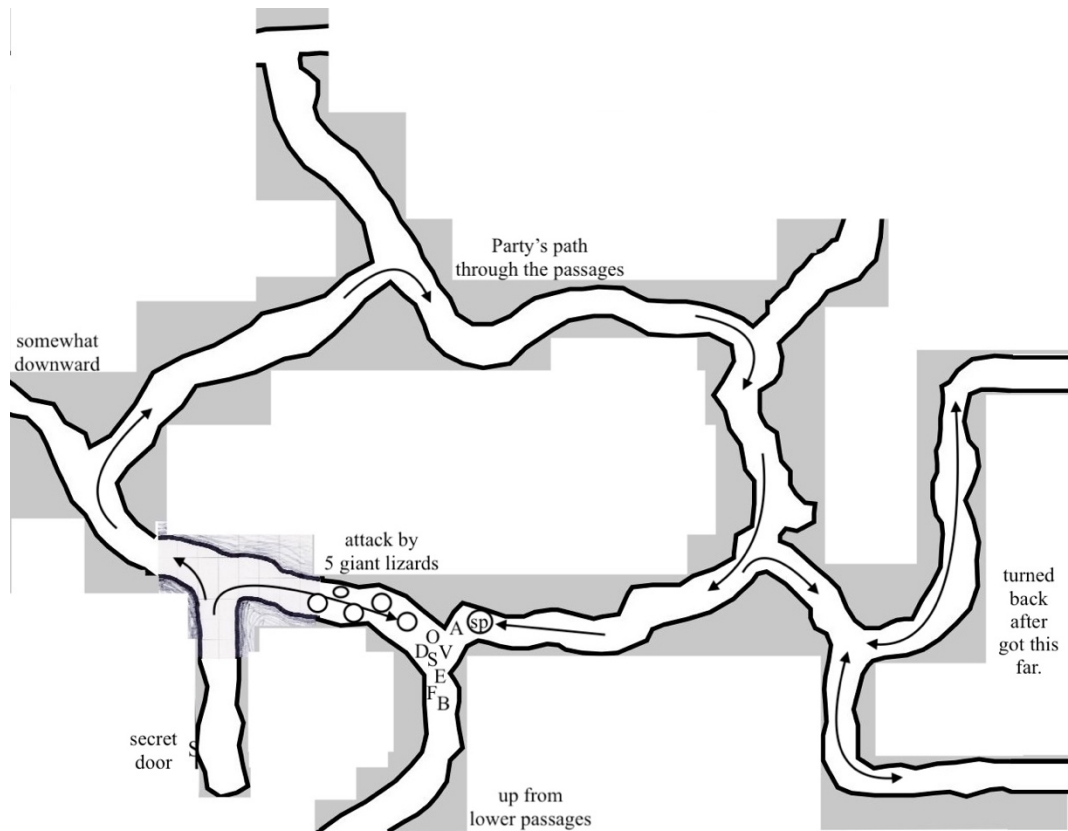
quickly killed by Oliver. In the mess of debris and bones, likely goblins, Veylann and Slippa found a scattering of 20 copper Pennies, but nothing else of any value.

At the four-way intersection, another giant spider attacked from the passage to the left, and again quickly was killed.

4. The previous time the party had gone directly north. This time instead they went east, which proved to go to the same intersection, just a longer trip. Yet another giant spider attacked as they got to that point. It managed to bite Oliver, but not seriously. It was then quickly killed by Doil and Oliver who were at the front. This was just nearly to the point the party had reached the previous adventure Wednesday, where Mardur and his party were found. This time the party had no reason to stop and turn back. They turned right, a direction Doil thought must be northeast. The path gradually curved left and rose somewhat.



5. At about the spot the passage leveled out, there was another intersection. That party paused as Atreyus sent pairs of Dancing Lights down both directions, left and right, as far as he could see. Well, what was to the right wasn't just a passage, but another of those giant spiders. As it advanced he hit the spider with a Fire Bolt, but it kept coming. The giant spider attacked him and bit him, bringing him close to falling. Veylann also had hit it, but Oliver missed. But now Oliver landed another shot and the spider died. Elsapeth moved up quickly to give Atreyus healing with a casting of "Cure Wounds."
6. So, the party took the left direction after the spider attack. But before they could more than start, here came another attack. This time it was five giant lizards. They couldn't quite reach the party before the party reacted. Atreyus quickly moved to the front to deliver a "Burning hands" spell that hit three of the giant lizards and killed a small one. Oliver, Slippa, Veylann, Belfor, Felicity and Elsapeth all got in on the action, shooting spells or missiles. Doil killed the last one with his war hammer.



The giant lizards had come from a dead end passage off to the left where they seemed to have a nest of sorts. Vetylann and Slippa searched the area, finding some loose coins, 14 silver Ducats in fact. The other debris suggested that, again, the victims of the lizards must have been goblins. It was while they were doing this searching that Slippa noticed that, there in the wall, toward the west as Doil supposed, there was a small secret door. It was quite well camouflaged, to appear as solid rock. She and Veylann looked for some way to open it, but unsuccessfully. Nobody in the party had a “Knock” spell. So, the door remained unopened.

7. After that, the party continued beyond the dead end lizard passage to find another junction, with a side passage off to the right. This time they went right, eventually reaching a T intersection. Atreyus sent Dancing Lights left and right. To the left there was another T intersection some 80 feet or so away. To the right the passage bent to the left. That was the way the party went, eventually getting to another split after maybe 100 feet of travel. The left passage went a ways, and so did the one to the right. The party went right, coming to another fork. This time they went to the right far enough to see the dead spider ahead. So, this connected to the passage that came up the slope. Going left, the passage split again, with both branches seeming to go a long ways.
8. The party decided it was time to rest. They returned past the dead spider and five dead giant lizards to the dead end passage where the secret door had been found. This would be a more secure spot than in open passageways. Nobody was seriously hurt, and only a few spells had been needed so far. A brief rest was all that was needed. (This is where the adventure session ended.)

**Experience:**

	Oliver	Veylann	Doil	Slippa	Belfor	Elsapheth	Felicity	Atreyus
	F6	T5	F5	T5	D5	C5	F3	S2
9stg(QA(...))	75	19	19	19	19	19	19	38
g sp(QDA(...))	76	10	38	10	10	10	10	38
g sp(OA(DV)(...))	50	25	25	13	13	13	13	50
g sp(O(DA)(...))	62	15	31	15	15	15	15	31
g sp(AOV(E)(...))	62	8	8	8	8	15	8	62
5g liz(AO...)	50	25	25	25	25	25	25	50
Total this Episode	375	125	146	90	90	97	90	269x2
Previous total	19652	8676	7533	8369	8450	8213	3289	732
Current total	20027	8801	7679	8459	8540	8316	3379	1270*

Melodious (Bd6) remains at 16182xp; Groa (S5) remains at 7877 xp.  
 Corvyn (W3) remains at 3607\* xp. Sheth at 2193xp.

**Training credit:** No days have elapsed. Training still as it was before

Oliver at +7 towards 7<sup>a</sup> level(needs 36).

Melodious at +7 days toward 7<sup>a</sup> level(needs 36)

Groa: S5 at +17 days toward 6<sup>a</sup> level (needs 30)

Doil, at +14 days toward 6<sup>a</sup> level (need 30)

Belfor, Veylann: Now at +7 days toward 6<sup>a</sup> level (need 30)

Slippa at +7 days toward 6<sup>a</sup> level (need 30)

Elsapheth: at+7 days toward 6<sup>a</sup> level(need30)

Corvyn: W3 at +14 days towards 4<sup>a</sup> level (needs 18)

Sheth: at +14 days (needing 18) toward 4th level

Felicity: at +4 days (need 24) toward 5<sup>a</sup>

Atreyus: at +0 days (needs 12) toward 3<sup>a</sup>. (-240xp if swap made to allow advancement)

**Treasure:** From spider nest: 20 cp. From lizard lair: 14 sp.

Episode 31 will pick up from here, still: **Thursday, May 18<sup>a</sup>, weather calm and clear**