

D&D Campaigns (5th edition)

Genrick of Nextonover to F9 Circe Road campaign 2023–2024 Same campaign context as Brother Asher of Standpipe below, taken up 15-20 years later. Aarbat was used as well as in-person play over many years (my being DM). This campaign was initiated to gain familiarity with 5E rules and prepare for a possible future 5E in-person campaign in the future. (Written up in “Three Voices” style) This campaign could be further extended, but further developing lower level adventure scenarios and sites is probably a higher priority. 544pp.

D&D Campaigns (3rd edition)

- Jonathan of Xrune to P15... Rock Coast 2021-2023 New campaign setting, same world as Xrune, No “modules” used. (Written up in “Three Voices” style) 6 “books,” 2277pp., 6 years and 3 months. A trial run for this campaign setting, but hasn’t been used yet.
- Eridanus of Arport to F13 Began Arport – ended up at Xrune 2020-2021 Xrune campaign materials from 1st edition, No “modules” used. 514pp. 3 years, 2 mo. (Written up in “Three Voices” style)
- Anjina of Narwell to C16 Began Narwell – ended up in Eyeberen/Furyondy 2019 – 2020 Greyhawk campaign setting – (except Module “Maiden Voyage” placed at Safeton), “Temple of Elemental Evil”, subsequently various Greyhawk materials, “Iuz the Evil” in particular for Furyondy, Shield Lands (Written up in “Three Voices” style) Female again.
- Abdiel female Ranger of Bergholdt to 13th level, in Rothira, 4 years, 10 months, 709pp. Abdiel ended up with three children by the time this campaign was over. 2018-2019 Modules “Vakhund”, “A Lion in the Ropes”, “Fortress of the Ogre Chieftain”, “Temple of the Troll God”, “Slave Pits of the Goblin King” (Non-TSR Modules – not very satisfactory)
- Jehu of Saltmarsh to S10 still in Saltmarsh, 3 years, 3 months 1178pp. 2018 Modules “The Sinister Secret of Saltmarsh” (just completed by Arcturus party), “Danger at Dunwater”, “Beyond the Crystal Cave”, “Dwellers of the Forbidden City” all used in the Greyhawk setting. 2018
- Arcturus of Port Torvin to F1 Saltmarsh, 23 pages, 8 days, player character replaced by Jehu S1. “The Sinister Secret of Saltmarsh” set in Greyhawk setting 2018
- Helfman of Northpost to S13 ending in Northpost (Glantri, in Isle of Dread setting) 3 years, 10 months, 758 pp., used modules “In Search of the Unknown” (sited to Glantri), “Castle Amber” (sited to a spot SE of Glantri), “Curse of Xanathon”, “The Lost Caverns of Tsojcanth”, “The Forgotten Temple of Tharizdun” (both sited to be near Glantri), “Quagmire”, “Expedition to the Barrier Peaks” (placed west of Glantri) 2016-2017 (Written up as a first person narrative)
- Alphred of Wildwood to T12 Began Wildwood, ended Isopolis (Lendore) 1117 pp. 5 years 7 mo. Modules “Bone Hill”, “Isle of Dread”, “Aerie of the Slave Lords”, “Escape from the Slavelords” (Isopolis / Lendore are just off Isle of Dread map to the west.) 2015-2016
- Rathermore of Wide Valley to F9 Westwood (Lendore) – ended Westwood 523pp. 2 yr. 3 mo. Used module “Temple of Tamoachan” (sited on Lendore) at end. Some characters in this campaign joined Helfman in the Helfman campaign for the Barrier peaks phase. Rathermore seems to have made a point of staying away from Restenford. 2015?
- Sinwell of Incremonia to T1 Began, died Incremonia (Lendore), on day 1 of the campaign (did not get to “Bone Hill”) 3 pages 2015
- Chipper of Incremonia to T2, Began in Incremonia (Lendore), died Restenford (also Lendore) (total party kill), 36 days Just got into “Bone Hill” module when killed. 38 pp. 2015

Krasky of Ankhmar to F13 (At Great Pass) – 807pp. 742 days (2 years)

Modules “Keep on the Borderlands”, “Lankhmar”, “Slave Pits of the Undercity”, “White Plume Mountain”, “Master of the Desert Nomads”, “Temple of Death”. This is the last campaign without lengthy “training time” requirements for advancement. 2015

Brother Asher of Standpipe (Aarbat) to C13 Mountain Creek Hold, E of Seleze in Aarbat, 956pp., 679 days – Modules “Secret of the Slaver Stockade”, “Dungeonland” late in campaign.

This was the first campaign to use TSR 1st edition “Modules” to generate surprises for the party, toward the end of the campaign. 2014?

Beryl of Stonecircle to W10 Stonecircle, but covered much of southern Aarbat, 1 year, about 400pp. Aarbat setting (first edition) about 2013 Was still working on campaign rules.

Raleigh of Mithglo (Xrune) to F10 in City of Xrune. Time track missing, about 500pp. Probably 1 ½ years or so. Xrune Campaign material from 1st Edition. Sometime after 2010. 2012?