

```
/*
 * Copyright 2016–2018 NXP Semiconductor, Inc.
 * All rights reserved.
 *
 * Redistribution and use in source and binary forms, with or without
 * modification,
 * are permitted provided that the following conditions are met:
 *
 * o Redistributions of source code must retain the above copyright notice,
 *   this list
 *   of conditions and the following disclaimer.
 *
 * o Redistributions in binary form must reproduce the above copyright notice,
 *   this
 *   list of conditions and the following disclaimer in the documentation
 *   and/or
 *   other materials provided with the distribution.
 *
 * o Neither the name of NXP Semiconductor, Inc. nor the names of its
 *   contributors may be used to endorse or promote products derived from this
 *   software without specific prior written permission.
 *
 * THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS"
 * AND
 * ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE
 * IMPLIED
 * WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
 * DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE
 * LIABLE FOR
 * ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL
 * DAMAGES
 * (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
 * LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND
 * ON
 * ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
 * (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF
 * THIS
 * SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
 */
```

```
/**
 * @file      MKL43Z256xxx4_terminal.c
 * @brief     Application entry point.
 */
```

```
#include <stdio.h>
#include "board.h"
#include "peripherals.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "MKL43Z4.h"
#include "fsl_debug_console.h"
```

```

#include "hcc_terminal.h"
#include "fsl_gpio.h"
#include "fsl_port.h"
#include "fsl_rtc.h"
#include "fsl_slcd.h"

/* LCD variables */
slcd_config_t lcdConfig;
slcd_clock_config_t clkConfig =
{
    kSLCD_AlternateClk1,
    kSLCD_AltClkDivFactor256,
    kSLCD_ClkPrescaler01,
    false
};
const char
sevSegFGED
[]={0b1011,0b0000,0b0111,0b0101,0b1100,0b1101,0b1111,0b0000,0b1111,0b1100};
const char
sevSegABCH
[]={0b1110,0b0110,0b1100,0b1110,0b0110,0b1010,0b1010,0b1110,0b1110,0b1110};

/* Global time variables*/
rtc_datetime_t datE;
volatile bool myAlarm;
rtc_config_t rtcConfig;

/* command to get the time */
static void cmd_time(char *param)
{
    param++;
    /* Get date time */
    RTC_GetDatetime(RTC, &datE);
    /* print default time */
    PRINTF("Current datetime: %d-%d-%d %2d:%2d:%2d\r\n", datE.year, datE.month,
        datE.day, datE.hour, datE.minute, datE.second);
}
/* the command to print the time */
static const command_t time_cmd = {
    "time", cmd_time, "Print the time"};

/* command to set the time; Format hh:mm:ss dd-mm-yy*/
static void cmd_settime(char *param)
{
    if(param[2]!=':'||param[5]!=':'){
        print("set time format error");
        print(param);
        print("\n\r");
        return;
    }
}

```

```

    datE.hour=(param[0]-'0')*10+param[1]-'0';
    datE.minute=(param[3]-'0')*10+param[4]-'0';
    datE.second=(param[6]-'0')*10+param[7]-'0';
    if(param[9]>='0'&&param[9]<='9')datE.day=(param[9]-'0')*10+param[10]-'0';
    if(param[11]=='-')datE.month=(param[12]-'0')*10+(param[13]-'0');
    if(param[14]=='-')datE.year=(param[15]-'0')*10+(param[16]-'0')+2000;
    RTC_StopTimer(RTC);
    RTC_SetDatetime(RTC, &datE);
    RTC_StartTimer(RTC);
}
/* the command to set the time */
static const command_t settime_cmd = {
    "settime", cmd_settime, "Set the time hh:mm:ss dd-mm-yy"};

/* command to set alarm */
static void cmd_alarm(char *param)
{
    uint32_t alarmtime; /* alarm time in seconds from now*/
    uint32_t currSeconds; /* current time, becomes alarm time */
    if(param[0]=='0'){
        print("no parameter.\r\n");
        return;
    }
    alarmtime=param[0]-'0';
    if(param[1]!='\0'){
        alarmtime=alarmtime*10+(param[1]-'0');
    }
    if(param[2]!='\0'){
        alarmtime=alarmtime*10+(param[2]-'0');
    }
    currSeconds = RTC->TSR;
    /* Add alarm seconds to current time */
    currSeconds = currSeconds+alarmtime;
    /* Set alarm time in seconds */
    RTC->TAR = currSeconds;
    /* Get alarm time */
    RTC_GetAlarm(RTC, &datE);
    /* Print alarm time */
    PRINTF("Alarm will occur at: %d-%hd-%d %2d:%2d:%2d\r\n", datE.year,
        datE.month, datE.day, datE.hour, datE.minute, datE.second);
}
/* the command to set the alarm */
static const command_t alarm_cmd = {
    "alarm", cmd_alarm, "Set the alarm time for x seconds (1-3 digits)"};

/* command called function to modify LED state */
static void cmd_led(char *param)
{
    static char ledr=0,ledg=0;
    if(param[0]=='r' || param[0]=='R'){
        if(ledr==1){

```

```

        GPIO_WritePinOutput (GPIOE, 31, 1);
        //LED_RED_OFF();
        ledr=0;}
    else{
        GPIO_WritePinOutput(GPIOE, 31, 0);
        //LED_RED_ON();
        ledr=1;}
}
else if(param[0]=='g' || param[0]=='G'){
    if(ledg==1){
        //GPIO_WritePinOutput (GPIOD, 5, 1);
        LED_GREEN_OFF();
        ledg=0;}
    else{
        //GPIO_WritePinOutput(GPIOD, 5, 0);
        LED_GREEN_ON();
        ledg=1;}
}
else print("Invalid LED\r\n");
}

static void cmd_sayyes(char *param)
{
    param++;
    print("Yes\n\r");
}

/* the command to modify the LED state */
static const command_t led_cmd = {
    "led", cmd_led, "Toggle led R or G"};

static const command_t sayyes_cmd = {
    "yes", cmd_sayyes, "Says Yes"};

//New JBG dummy kbhit to initiate call to blocking PUTCH
int kbhit(void){
    return 1;}

/*
 * @brief   Application entry point.
 */
int main(void) {
    /* Force the counter to be placed into memory. */
    volatile static int i = 0 ;
    int j;
    /* LCD variables */
    uint8_t waveForm = 0; /* all segments on*/
    /* Init board hardware. */
    BOARD_InitBootPins();
    BOARD_InitBootClocks();
    BOARD_InitBootPeripherals();
}

```

```

/* Init FSL debug console. */
BOARD_InitDebugConsole();
BOARD_InitLEDs();
/* Enable the MCGIRCLK (for LCD display)*/
MCG->C1 |= MCG_C1_IRCLKEN_MASK;
/* SLCD get default configure. */
/*
 * config.displayMode = kSLCD_NormalMode;
 * config.powerSupply = kSLCD_InternalV113UseChargePump;
 * config.voltageTrim = kSLCD_RegulatedVoltageTrim08;
 * config.lowPowerBehavior = kSLCD_EnabledInWaitStop;
 * config.frameFreqIntEnable = false;
 * config.faultConfig = NULL;
 */
SLCD_GetDefaultConfig(&lcdConfig);
lcdConfig.clkConfig = &clkConfig;
lcdConfig.loadAdjust = kSLCD_HighLoadOrSlowestClkSrc;
lcdConfig.dutyCycle = kSLCD_1Div4DutyCycle;
lcdConfig.slcdLowPinEnabled = 0x0d10c000U; /* LCD_P27/26/24/20 ->
b27/26/24/20 = 1. */
lcdConfig.slcdHighPinEnabled = 0x18001d00U; /* LCD_P44/43/42/40 ->
b12/11/10/8 = 1. */
lcdConfig.backPlaneLowPin = 0x0000c000U; /* LCD_P15/P14 -> b15/b14 = 1.
*/
lcdConfig.backPlaneHighPin = 0x18000000U; /* LCD_P60/P59 -> b28/27 = 1.
*/
lcdConfig.faultConfig = NULL;
/* SLCD Initialize. */
SLCD_Init(LCD, &lcdConfig);
/* Set SLCD front plane phase to show: all segments on. */
waveForm = (kSLCD_PhaseAActivate | kSLCD_PhaseBActivate |
kSLCD_PhaseCActivate | kSLCD_PhaseDActivate);
/* Set SLCD back plane phase. */
SLCD_SetBackPlanePhase(LCD, 59, kSLCD_PhaseAActivate); /* SLCD COM1 ---
LCD_P59. */
SLCD_SetBackPlanePhase(LCD, 60, kSLCD_PhaseBActivate); /* SLCD COM2 ---
LCD_P60. */
SLCD_SetBackPlanePhase(LCD, 14, kSLCD_PhaseCActivate); /* SLCD COM3 ---
LCD_P14. */
SLCD_SetBackPlanePhase(LCD, 15, kSLCD_PhaseDActivate); /* SLCD COM4 ---
LCD_P15. */
/* Set SLCD front plane phase to show. */
SLCD_SetFrontPlaneSegments(LCD, 20, /*waveForm*/0xEE); /* SLCD P05 ---
LCD_P20. */
SLCD_SetFrontPlaneSegments(LCD, 24, /*waveForm*/0x66); /* SLCD P06 ---
LCD_P24. */
SLCD_SetFrontPlaneSegments(LCD, 26, /*waveForm*/0xFF); /* SLCD P07 ---
LCD_P26. */
SLCD_SetFrontPlaneSegments(LCD, 27, /*waveForm*/0x88); /* SLCD P08 ---
LCD_P27. */

```

```

SLCD_SetFrontPlaneSegments(LCD, 40, /*waveForm*/0xBB); /* SLCD P09 ---
LCD_P40. */
SLCD_SetFrontPlaneSegments(LCD, 42, /*waveForm*/0x00); /* SLCD P10 ---
LCD_P42. */
SLCD_SetFrontPlaneSegments(LCD, 43, /*waveForm*/0xEE); /* SLCD P11 ---
LCD_P43. */
SLCD_SetFrontPlaneSegments(LCD, 44, /*waveForm*/0xCC); /* SLCD P12 ---
LCD_P44. */
/* Starts SLCD display. */
SLCD_StartDisplay(LCD);
PRINTF("\r\nSLCD Display HELP\r\n");

/* Init RTC */
/*
 * rtcConfig.wakeupSelect = false;
 * rtcConfig.updateMode = false;
 * rtcConfig.supervisorAccess = false;
 * rtcConfig.compensationInterval = 0;
 * rtcConfig.compensationTime = 0;
 */
RTC_GetDefaultConfig(&rtcConfig);
RTC_Init(RTC, &rtcConfig);
/* Select RTC clock source */
RTC_SetClockSource(RTC);
/* Set a start date time and start RT */
datE.year = 2018U;
datE.month = 11U;
datE.day = 13U;
datE.hour = 11U;
datE.minute = 0;
datE.second = 0;
/* RTC time counter has to be stopped before setting the date & time in
the TSR register */
RTC_StopTimer(RTC);
/* Set RTC time to default */
RTC_SetDatetime(RTC, &datE);
/* Enable RTC alarm interrupt */
RTC_EnableInterrupts(RTC, kRTC_AlarmInterruptEnable);
/* Enable at the NVIC */
EnableIRQ(RTC_IRQn);
/* Start the RTC time counter */
RTC_StartTimer(RTC);

PRINTF("Hello World\n");
PRINTF("Current datetime: %d-%d-%d %2d:%2d:%2d\r\n", datE.year, datE.month,
datE.day, datE.hour, datE.minute, datE.second);
terminal_init(PUTCHAR, GETCHAR, kbhit);
(void)terminal_add_cmd((command_t*)&sayyes_cmd);
(void)terminal_add_cmd((command_t*)&led_cmd);
(void)terminal_add_cmd((command_t*)&time_cmd);
(void)terminal_add_cmd((command_t*)&settime_cmd);

```

```

(void)terminal_add_cmd((command_t*)&alarm_cmd);
/* Enter an infinite loop */
while(1) {
    terminal_process();
    i++;
    /* Blink mode Display. */
    //if(i&1==0)SLCD_StartBlinkMode(LCD, kSLCD_BlankDisplayBlink,
    kSLCD_BlinkRate01);
    //else SLCD_StopBlinkMode(LCD);
    /* LCD show time mm.ss*/
    RTC_GetDatetime(RTC, &datE);
    /* Set SLCD front plane phase to show time. */
    SLCD_StopDisplay(LCD);
    j=datE.minute/10;
    SLCD_SetFrontPlaneSegments(LCD, 20,sevSegFGED[j]); /* SLCD P05 ---
    LCD_P20. */
    SLCD_SetFrontPlaneSegments(LCD, 24,sevSegABCH[j]); /* SLCD P06 ---
    LCD_P24. */
    j=datE.minute-j*10;
    SLCD_SetFrontPlaneSegments(LCD, 26,sevSegFGED[j]); /* SLCD P07 ---
    LCD_P26. */
    SLCD_SetFrontPlaneSegments(LCD, 27,sevSegABCH[j]); /* SLCD P08 ---
    LCD_P27. */
    j=datE.second/10;
    SLCD_SetFrontPlaneSegments(LCD, 40,sevSegFGED[j]); /* SLCD P09 ---
    LCD_P40. */
    SLCD_SetFrontPlaneSegments(LCD, 42,sevSegABCH[j]); /* SLCD P10 ---
    LCD_P42. */
    j=datE.second-j*10;
    SLCD_SetFrontPlaneSegments(LCD, 43,sevSegFGED[j]); /* SLCD P11 ---
    LCD_P43. */
    SLCD_SetFrontPlaneSegments(LCD, 44,sevSegABCH[j]); /* SLCD P12 ---
    LCD_P44. */ /* Starts SLCD display. */
    SLCD_StartDisplay(LCD);

    if(myAlarm){
        print("ALARM went off after last character\n\r!");
        RTC_GetDatetime(RTC, &datE);
        PRINTF(" at %2d:%2d:%2d\r\n", datE.hour, datE.minute, datE.second);
        myAlarm=false;
    }
}
return 0 ;
}

/*!
 * @brief ISR for Alarm interrupt
 *
 * This function changes the state of busyWait.
 */
void RTC_IRQHandler(void)

```

```
{
uint32_t status = RTC_GetStatusFlags(RTC);

if (status & kRTC_AlarmFlag)
{
    myAlarm=true;

    /* Clear alarm flag */
    RTC_ClearStatusFlags(RTC, kRTC_AlarmInterruptEnable);
}
else if (status & kRTC_TimeInvalidFlag)
{
    /* Clear timer invalid flag */
    RTC_ClearStatusFlags(RTC, kRTC_TimeInvalidFlag);
}
else
{
}
/* Add for ARM errata 838869, affects Cortex-M4, Cortex-M4F Store
immediate overlapping
exception return operation might vector to incorrect interrupt */
#if defined __CORTEX_M && (__CORTEX_M == 4U)
    __DSB();
#endif
}
```